HCl 471 - The Design of Multipage Interfaces
The Group: Quatre

The Members:

- Jackie
  - Project manager, motivator, architect, content writer
- George
  - Graphic artist, comp designer
- Mike
  - Writer, critique, presenter
- Pete
  - Coder, architect
Veen’s three areas
  – Presentation
  – Behavior
  – Something else
Our Site - Basic Concept

- Metapages
  - About Us
  - Glossary
  - Contact Us
  - Resources
  - Search
Considerations

- Clean design
- Minimum of graphics
- Accurate summary of all material
- Color scheme
The Challenges

- Different skill sets of our members
- Wildly varying schedules
- Immediate deadlines
Symmetrical design for the homepage
Asymmetry for the rest
Feedback
– summary of words
– home link off homepage
The Web Based Model

- Same basic design but with added elements
  - more thought into IA
  - color scheme
  - secondary menu
Design of MULTIPAGE INTERFACES

PRESENTATION
visual design principles

BEHAVIOR
functionality, liquid design

STRUCTURE
information architecture, css

"Before we can decide what to do, we need to understand why to do it." -- Jeffrey Veen
STRUCTURE

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CLASSIFICATION and TYPES
INFORMATION ARCHITECTURE
NAVIGATION and XML
CASE STUDIES
Resolution, space, color scheme reduction

Content most important, but with a sense for aesthetic
The PDA Version
The PDA Version

Task analysis is the process of breaking down a complex activity into tasks and actions. The major components of a task analysis are listed below.

- **Goal**: What the user wants to accomplish
- **Task**: A group of related actions to complete goal

*QUATRE Home* *Glossary*
The PDA Version

Color
used to create mood and
bring harmony to the page

Consistency
making the presentation of
a visual interface the same
throughout.
Summary

- The design of multipage interfaces
  - our class
- Not strictly web based
- Applying principles from other courses
- Prototyping, user study, etc.
Question & Answer
Thank you!